



C++ Base *b;
 b = new Base (...);
 b = new Derived (...);

JAVA Base b;
 b = new Base (...);
 b = new Derived (...);

Derived *d;
 X d = new Base (...);
 d = new Derived (...);

Derived d;
 X d = new Base (...);
 d = new Derived (...);

C++ Base *b; [STATIC] Compile-time
 if (...) { run-time [DYNAMIC]
 b = new Base (...);
 }
 else {
 b = new Derived (...);
 }

