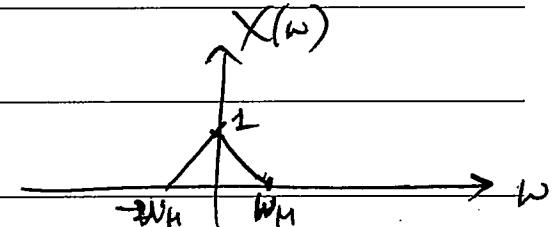
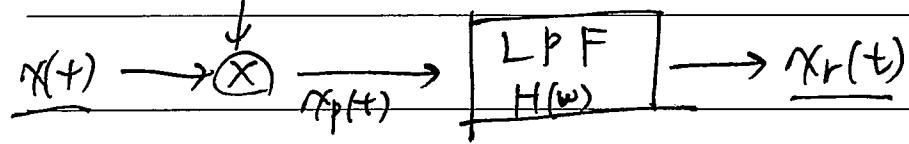


$$g(t) = \sum_n \delta(t - nT_s)$$

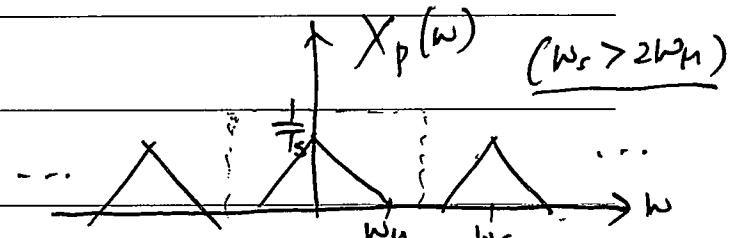


- Initially consider Ideal LPF with

Cut-off at $\omega_c = \frac{\omega_s}{2}$

$$h_{LP}(t) = T_s \frac{\sin\left(\frac{\omega_s}{2}t\right)}{\pi t} \quad \Rightarrow \omega_s = \frac{2\pi}{T_s}$$

$$= T_s \frac{\sin\left(\frac{\pi}{T_s}t\right)}{\pi t}$$



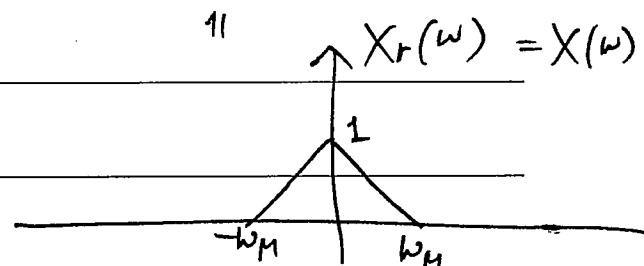
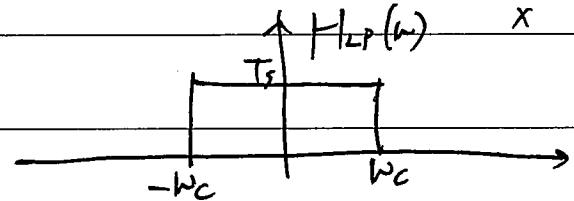
- reconstructed signal

$$x_r(t) = \underline{x_p(t)} * h_{LP}(t)$$

$$= \left\{ \sum_n x(nT_s) \delta(t - nT_s) \right\} * h_{LP}(t)$$

$$= \sum_n x(nT_s) h_{LP}(t - nT_s)$$

$$= \sum_n x(nT_s) \frac{\sin\left(\frac{\pi}{T_s}(t - nT_s)\right)}{\frac{\pi}{T_s}(t - nT_s)}$$



(2)

- Thus, if $\omega_s = \frac{2\pi}{T_s} > 2\omega_H$ (or $F_s = \frac{1}{T_s} > 2f_{max}$)
- ↑ sampling rate ↑ period.

then:

$$\underline{x(t)} = \underline{x_r(t)} = \sum_n x(nT_s) \frac{\sin(\frac{\pi}{T_s}(t-nT_s))}{\frac{\pi}{T_s}(t-nT_s)}$$

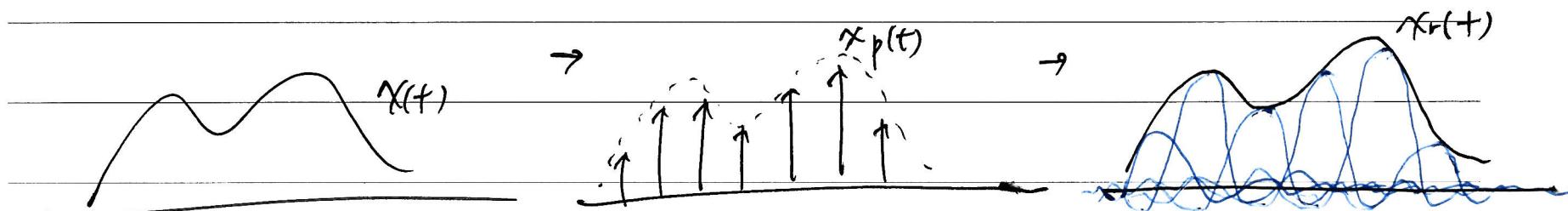
$$= \sum_n x[n] \left\{ \frac{\sin(\frac{\pi}{T_s}(t-nT_s))}{\frac{\pi}{T_s}(t-nT_s)} \right\}$$

Just numbers.

sinc function.

(values of analog signal at
equi-spaced instants in time)

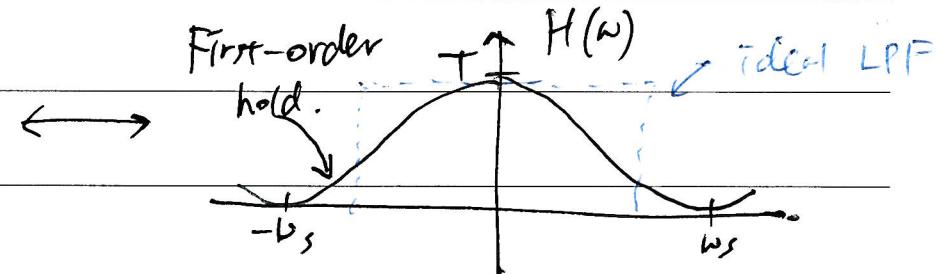
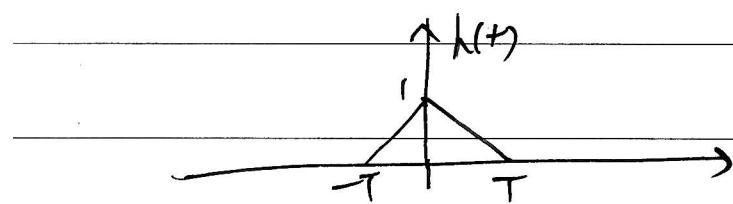
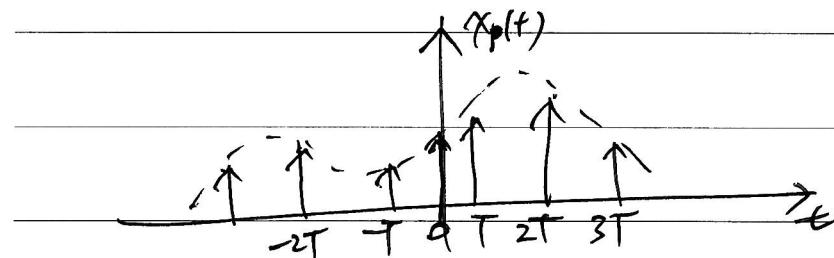
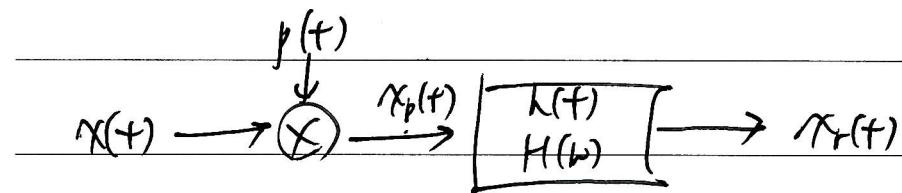
(Interpolating func.)



(3)

- Consider simpler Interpolating functions.

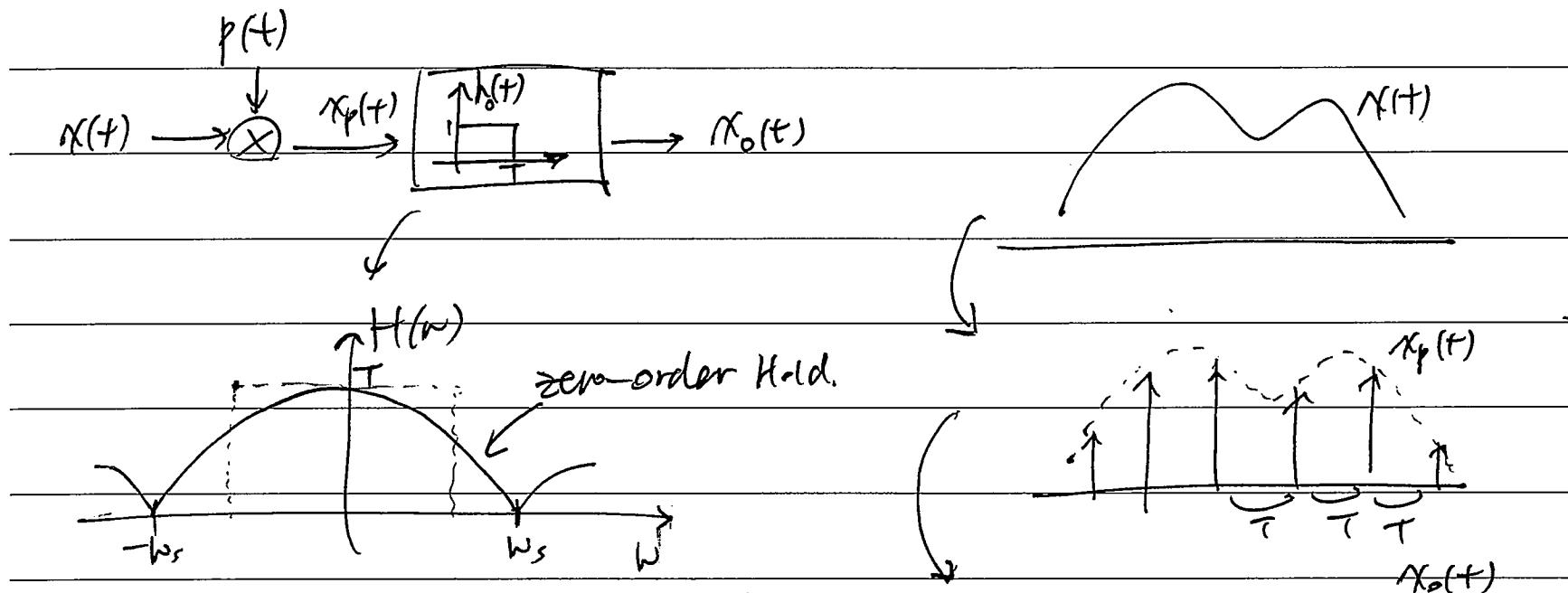
(eg. Linear interpolation)



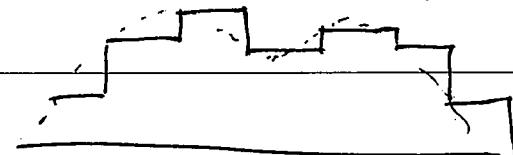
- Will work if the initial sampling rate was significantly greater than the Nyquist rate.

o Simplest Scheme: zero-order Hold.

(charge a capacitor to current sample voltage value
and hold constant until next sample time.)



- o works well if sampling rate is substantially greater than Nyquist rate.



sampling rate ↑ \Rightarrow ↑ ↓

- Sec. 7.5.2 describes a way to increase the sampling rate digitally just prior to D/A conversion.

* Further Results on Sampling Theory, and Ideal DAC. ⑤

- Recall FT pair

$$x_s(t) = \sum_n x_a(nT_s) f(t-nT_s) \xrightarrow{\mathcal{F}} X_s(\omega) = F_s \sum_k X_a(\omega - k\omega_s)$$

where: $\omega_s = 2\pi F_s$ and $F_s = \frac{1}{T_s}$ "sampling rate"

$$x_a(t) \xleftrightarrow{\mathcal{F}} X_a(\omega)$$

- Sampling Theory assumes some max freq. ω_M for which

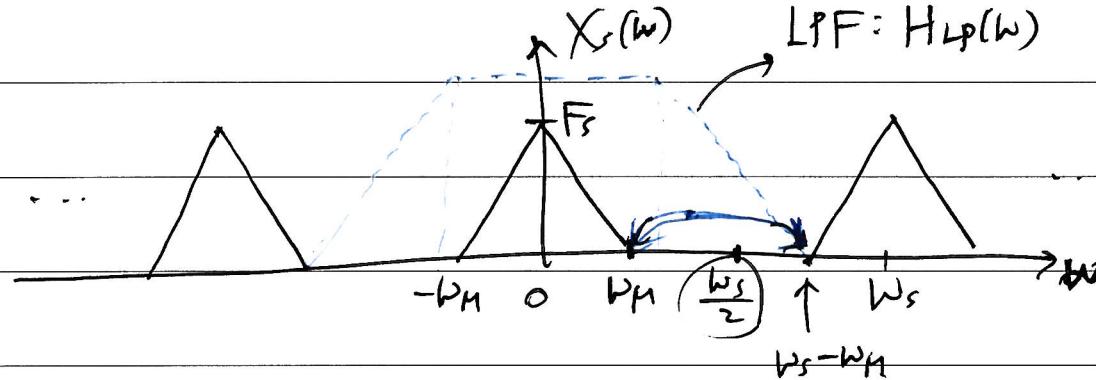
$$X(\omega) = 0 \text{ for } |\omega| > \omega_M.$$

ω_M is referred to as the bandwidth for a baseband signal.

* ADC : A \rightarrow D (Sampling)

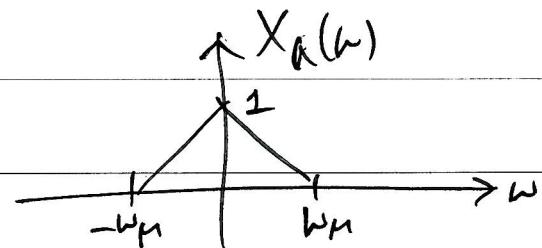
DAC : D \rightarrow A (reconstruction)

- we have standard picture for triangular spectrum



assuming : $w_s > 2w_M$ ($w_s - w_M > w_N$)

and $X_a(w) = 0$ for $|w| > w_M$



$$\frac{w_s}{2} = \frac{1}{2} \{ w_M + (w_s - w_M) \} : \text{middle of "don't care" gap.}$$

that results with greater than Nyquist rate sampling.