

```
#include <stdio.h>
#include <stdlib.h>
```

264

```
int main (int arg C, char * arg V[])
{
    // argument counter.
    // what individual are.
}
```

```
{
    return -1; /*error*/
    return 0;
}
```

```
gcc -Wall -Wshadow ex1.c -o ex1
// source code -> ex1.c
// output -> ex1
// name of output.
```

★ never have space in filename! ★

```
arg < > = |
arg v [ φ ]
value = ". / ex1" < string
arg v [ 1 ] = " | φ "
```

```
if (arg C < 2)
{
    printf("need a number\n");
    return -1; \n new line
}
}
```

```
int main (int arg C,
          char * arg v [ φ ])
{
    int target; // (unknown)
    if ( )
    {
        return -1;
    }
    return 0;
}
```

"Student" char []
↑
s, t, u, d, e, n, t

1 char!
"string"

7. / ex 1 | φ
argv [1]

" | φ " → int
range = (int) atoi (argv [1], NULL, 10)
string to int

arg v[0] = "x1"

arg v[1] = "10"

"10" → int

~~range~~ argc = 1 → argv[1] does not exist.
check argc ≥ 2, so program can run.

```
if ((range < 4) || (range > 16))  
{ printf("range must be between 4 and 16\n")  
  return -1;  
}
```

```
if (a > 5)  
  b = 2  
  c = 2
```

need brackets

it prepares for future
debug.