

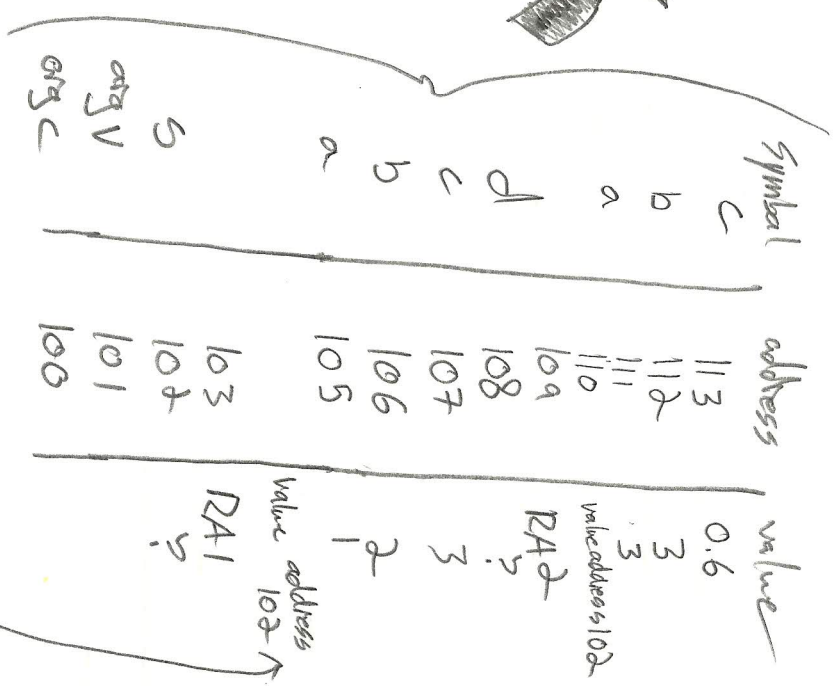
```

double f(int a, int b)
{
    double c =
    return c;
}

int f1(int a, int b, int c)
{
    double d;
    d = f1(a+b, c);
    if (a > 0)
        return;
    else
        return 0;
}

int main (int argc, char* argv [])
{
    int s;
    s = f2(1, 2, 3);
}

```



Address that function will copy to (f2 to variable s)